

SFX 2014

Workshop on Serial Effects in Perception: Prediction, Priming and Adaptation

Programme and Abstract book

11th – 12th December 2014

Institute of Neuroscience

CNR, Area della Ricerca

Via Moruzzi, 1, Pisa

Key Locations in Pisa

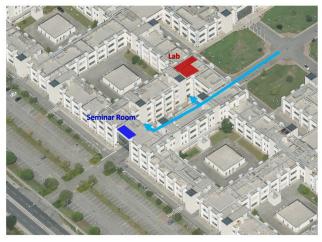


- Seminar Room Istituto di Neuroscienze CNR, via Moruzzi, 1
- O Hotel Leonardo Via Tavoleria 57 050 579946
- Ristorante Artilafo Via San Martino, 33 050 27010
- Osteria Bernardo Piazza San Pietro all' Orto "Odeon", 1 050 575216
- Palazzo BLU Lungarno Gambacorti, 9 050 220 4650

Seminar Room

The Seminar room is located within the Institute of Neuroscience, at the second floor of the central building. Mind that access is possible only through the main entrance of CNR





Thursday - 11th December

13:00-14:30

WELCOME AND LIGHT LUNCH

14:30-14:45

Opening

David Burr

Department of Psychology, University of Florence, Italy

14:45-15:15

The Continuity Field (CF): a mechanism for perceptual stability via serial dependence

David Whitney¹, Jason Fischer², Alina Liberman¹

A critical function of vision is to maintain stable perception of objects so they look the same from moment to moment. This is a challenge because visual input is noisy and discontinuous due to, for example, shadows, motion, occlusion, changes in lighting, noise, etc. Though a classic question, the mechanism that links the perception of an object's identity and properties from moment to moment is unknown. Here, we demonstrate the perceptual constancy field (CF), a novel mechanism of object constancy built on serial dependence. We found that on a given trial, a subject's perception of the orientation of a grating reflected not only the currently viewed stimulus, but also a systematic attraction toward the orientations of the previously viewed stimuli. We found the

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same serial dependence in the perception of facial expression. This perceptual attraction extended over several trials and seconds, and displayed clear tuning to the difference (in orientation or facial expression) between the sequential stimuli. Furthermore, serial dependence in object perception was spatially specific and selective to the attended object within a scene. Several control experiments showed that the perceptual serial dependence we report cannot be explained by effects of priming, known hysteresis effects, visual short-term memory, or expectation. Instead, there is a systematic influence of recent visual experiences on perception at any given moment: visual percepts, even of unambiguous stimuli, are attracted toward what was previously seen. Our results reveal a novel mechanism—the Continuity Field—that helps maintain stable object and scene representations in the face of a dynamic and noisy environment.

15:15-15:45

Serial dependencies cause logarithmic-like compression of the numberline

Guido Marco Cicchini

Institute of Neuroscience, CNR, Pisa, Italy

Mapping of number onto space is fundamental to measurement and However, numberline mapping of young mathematics. unschooled adults and adults under attentional load or making speeded responses shows strong compressive non-linearities, thought to reflect intrinsic logarithmic mechanisms, later "linearized" by education. Here we advance and test an alternative explanation: that the non-linearity results from adaptive mechanisms incorporating the statistics of recent stimuli. This theory predicts strong serial dependencies, whereas a static logarithmic non-linearity predicts trial-wise independence. We found strong and highly significant correlations between numberline mapping of the current trial and the magnitude of the previous trial, in both adults and school children. The dependencies were particularly strong at the beginning of pointing trajectories (Doton and Dehaene, 2014). The current response influenced by up to 20% by the previous trial value, sufficient to account quantitatively for the compressive shape of the numberline. A Bayesian-like model shows that the dynamic serial dependency leads to a reduction of reproduction error, and hence improvement in overall accuracy.

15:45-16:15

DISCUSSION AND COFFEE BREAK

16:15-16:45

Cortical predictions during motion illusions

Lars Muckli

Institute of Neuroscience and Psychology, University of Glasgow, UK

We have used a variety of motion illusions to investigate serial dependency processing in our cortical visual system measured with functional brain imaging (fMRI, TMS, EEG). Using two-dimensional long-range apparent motion, 3D rotational apparent motion and complex scene motion, we found that different stages of cortical processing fill-in intermediate object positions and extrapolate to upcoming predicted visual scenes. The cortical visual system extrapolates intermediate stimulation positions and broadcasts this expectation across different hierarchical processing stages. Motion extrapolations rely only on conscious illusion perception when the temporal integration becomes longer (Vetter et al 2014). Thus serial dependency is tracked by the visual system with and without conscious perception of motion. The findings illustrate how the visual system works in synergy across different processing stages to anticipate upcoming visual stimulation.

Vetter, P., Sanders, L.L.O., Muckli, L. (2014) Dissociation of prediction from conscious perception. Perception, 43, 1107-1113.

Alink A, Schwiedrzik CM, Kohler A, Singer W, Muckli L. (2010) J Neurosci.;30(8):2960-6.

Vetter P, Edwards G, Muckli L. <u>Transfer of predictive signals across saccades. (2012)</u> Front Psychol. 8;3:176.

Maus GW, Weigelt S, Nijhawan R, Muckli L. <u>Does Area V3A Predict Positions of Moving Objects?</u> (2010) Front Psychol.;1:186.

Weigelt S, Kourtzi Z, Kohler A, Singer W, Muckli L. <u>The cortical representation of objects rotating in depth. (2007)</u> J Neurosci. 4;27(14):3864-74.

Vetter P, Grosbras MH, Muckli L. TMS Over V5 Disrupts Motion Prediction. (2013) Cereb Cortex.

16:45-17:15

How do prior expectations change sensory processing?

Floris de Lange

Donders Institute, Radboud University Nijmegen, Netherlands

Although there is ample behavioral evidence for the predictive nature of perception, the incorporation of prior expectations in the neural computations underlying perception is still poorly understood.

In my lecture, I will review recent work on how prior expectations about the sensory world change the neural computations that give rise to perception. I will highlight recent neuroimaging data (MEG and fMRI) and methods (multivariate classification techniques) that show how stimulus expectations modify the sensory response. I will also contrast the effects of prior expectation with the modulatory effects of selective attention and adaptation.

In the spirit of the workshop, I will also focus on new data and ideas that we're currently testing with respect to serial effects in perception.

17:15-17:45

Influence of trial history on prefrontal cortex activity

Aldo Genovesio

University of Rome "La Sapienza", Italy

Monitoring previous choices can be important not only when required by the task but also when irrelevant to the performance. We studied the activity of prefrontal neurons in a distance discrimination task in which two monkeys were required to discriminate the distance from screen center of two stimuli presented sequentially, by choosing the stimulus farther from center. Each trial was completely independent from the previous trails and no correction trial procedure was implemented. We found that neurons represented the previous goal choice but not others equally not relevant information such as the distance and the color of the

previous stimuli presented. Previous goal information is likely to be maintained in memory for many purposes such as exploring new alternative in the exploration/exploitation tradeoff or for finding new strategies of problem solving.

17:45-18:15

Discussion with Wine

20:00-

Dinner at Ristorante Artilafo – via San Martino, 33

Key Locations in City center



Friday - 12th December

09:00-09:30

Adaptation in the context of normalization

Samuel G. Solomon¹, Adam Kohn²

How an object is perceived depends on the temporal context in which it is encountered. Sensory signals in the brain also depend on temporal context, a phenomenon often referred to as adaptation. Traditional descriptions of adaptation effects emphasize various forms of response fatigue in single neurons, which grow in strength with exposure to a stimulus. Recent work on vision, and other sensory modalities, has shown that this description has substantial shortcomings. Here we review our emerging understanding of how adaptation alters the balance between excitatory and suppressive signals, how effects depend on adaptation duration, and how adaptation influences representations that are distributed within and across multiple brain structures. This work points to a sophisticated set of mechanisms for adjusting to recent sensory experience, and suggests new avenues for understanding their function.

09:30-10:00

Anti-Hebbian decorrelation as a model of sensory adaptation Peter Foldiak

The anti-Hebbian hypothesis states that the strengthening of inhibition or the weakening of excitation between correlated neurons or channels is a functionally important mechanism for the formation of neural connections necessary for the formation of sensory representations. Sensory adaptation and after-effects can be seen as a side effect of this general mechanism. I will review a range of relevant neurophysiological, psychophysical and computational results that have emerged since this hypothesis has been first proposed.

¹University College London, UK

²Albert Einstein College of Medicine, Bronx, NY

10:00-10:30

Cross-modal transfer of the tilt-aftereffect from vision to touch

Peter Thompson and Dafni Krystallidou

Department of Psychology, University of York

There is increasing evidence that some aftereffects can be transferred from one modality to another. Following the demonstration by Konkle et al (2009) that visual motion adaptation can produce a tactile motion aftereffect, we have conducted a series of experiments investigating whether visual adaptation to orientation can also affect our sense of touch. In each experiment a pair of points, separated by 30mm, was touched on the subject's forehead, the task being to determine whether an imaginary line between the points tilted clockwise or anticlockwise from vertical. In Experiment 1 subjects were adapted to visually presented tilted gratings (15 deg) and the effect on two-point orientation Results (n=13) indicate that visual tilt discrimination determined. adaptation produces a shift in the perceived tactile tilt in an analogous fashion to the visual tilt aftereffect. The magnitude of the effect was approximately 2.5 degrees. In Experiment 2 we investigated the reference frame of the aftereffect. Subjects repeated Experiment 1 but with their heads tilted during the adaptation phase by 15 deg so that the gratings were aligned with the vertical meridian of the retina. resulting tactile aftereffect (n-=14) was approximately 2.6 deg, similar to the effect in Experiment 1. This suggests that the effect is determined by a gravitational rather than a purely visual frame of reference. We are currently examining a condition in which subjects adapt to a vertical grating with heads tilted at 15 degrees. This adaptation is known to produce a visual tilt aftereffect, however if the effect described here is gravitationally based, this adaptation should produce no tactile illusion.

10:30-11:00

DISCUSSION AND COFFEE BREAK

11:00-11:30

How attention priming dominates perception: Influences on attentional choice, crowding, masking and liking of stimuli.

Árni Kristjánsson

School of Health Sciences, University of Iceland

Priming of attention has often been studied as if it is a curiosity in visual search. I propose that its' dominating influence on perception yields fundamental insights into perceptual processing, revealing how the visual system manages to keep the visual world stable and update key representations quickly and efficiently. I will describe recent results from four rather different experimental approaches that highlight the strong influence that attention priming plays in various aspects. These studies show that attentional priming has a strong effect on various measures apart from its influence on visual search: i) Priming almost completely determines free choice between two different stimuli. ii) Priming can release items from visual crowding. iii) Priming can aid recovery from masking effects. iv) Priming influences the evaluation of stimuli, in other words how much they are liked. All these results show how the visual system strongly prefers items that were previously attended, and more broadly showing how the past determines the present in visual perception.

11:30-12:00

Probing the involvement of the earliest levels of cortical processing in motion extrapolation with rapid forms of visual motion priming and adaptation

Gianluca Campana and Luca Battaglini

Department of General Psychology and Human Inspired Technology Research Centre, University of Padova

The effect of brief motion priming and adaptation, occurring at the earliest levels of the cortical visual streams, on time-to-contact (TTC) estimation of a target passing behind an occluder was investigated. By using different exposure times of directional motion presented in the occluder area prior to the target's disappearance behind it, our aim was to modulate (prime or adapt) extrapolated motion of the invisible target, thus producing different TTC estimates. Our results showed that longer (yet sub-second) exposures to motion in the same direction of the target

produced late TTC estimates, whereas shorter exposures produced shorter TTC estimates, indicating that rapid forms of motion adaptation and motion priming affect extrapolated motion. Our findings suggest that motion extrapolation might occur at the earliest levels of cortical processing of motion, where these rapid mechanisms of priming and adaptation take place.

12:00-12:30

Visual adaptation to changes in statistical properties of the environment

Pascal Mamassian and Kyle C. McDermott

CNRS & Ecole Normale Supérieure, Paris, France

Repeated stimulus presentations can lead to dramatic changes in the perception of subsequent stimuli. Two such phenomena are biased perception (after-effects) due to adaptation and increased sensitivity due to perceptual learning. Here we study the interaction of these two phenomena.

Observers were asked to indicate whether the direction of motion of a briefly presented field of random dots was to the left or right of a cued direction. Stimuli were presented by method of constant stimuli with directions of motion chosen from a non-uniform distribution designed to induce a bias. This was achieved by manipulating the frequency with which different directions of motion were presented: for both the left and right halves of the stimulus distribution the left end of the range was shown few times and the right end of the range was shown many times. Observers trained on this task for an hour a day for five consecutive days.

The data demonstrate both a bias in perceived direction of motion due to adaptation and a reduction in discrimination threshold due to learning. Both phenomena asymptotically approach some maximum magnitude both within and across days with some of the effects carrying over from one day to the next. These results are consistent with a model based on a process where stimuli induce slight changes in the tuning of neural populations coding for motion direction. Such alterations of these tuning functions are in line with physiological measurements and similar models have been used to explain various phenomena associated with long-term exposure to the image statistics of natural scenes.

12:30-13:30

LUNCH

13:30-14:00

Integrating visual information over time

Geoffrey M. Boynton and Bjorn Hubert-Wallander

Department of Psychology, University of Washington, WA

Perceptual decisions often require integration of information across time. Even a static scene is effectively sampled over time via saccades. We are interested in how humans combine serially presented information into overall judgments of simple visual stimuli.

For the first experiment, subjects viewed a sequence of 10 discs presented sequentially varying in both spatial position and size. Subjects were precued on each trial to indicate either the perceived center or the mean size of the discs. A set of 10 weights was obtained for each subject that reflects the relative influence that discs in each temporal interval had on the overall judgment of position or size.

For estimating the central location, subjects show a much stronger weight for early discs - a 'primacy' effect. For mean size, however, subjects showed stronger weighting for discs presented later in the sequence – a 'recency' effect.

In subsequent experiments, subjects were asked to indicate the mean direction of motion of a sequence of coherently moving dots, and the mean facial expression of a sequence of faces ranging from happy to sad. Both of these experiments showed a recency effect, with the latest directions of motion and facial expressions contributing much more weight than earlier stimuli.

Together, these experiments show that the way subjects integrate information across time to make a decision about central tendency depends on the stimulus domain. We discuss two explanations for this. First, it may be that these differences reflect different neural mechanisms involved with bottom-up mechanisms that integrate information over time. Second, these differences may reflect different high-level processes

that have different decision-making constraints. For example, it may be optimal to make early, rapid decisions about mean spatial location in order to make quick eye movements to the perceived center. Decisions about other stimulus domains like facial expression might be optimally made by emphasizing later information that better reflect the current state of a changing stimulus.

14:00-14:30

Factors that influence judging and guessing about probabilistic event sequences

József Fiser

Volen National Center for Complex Systems, Brandeis University, MA

Previous studies have reported several factors, including prior knowledge, past experience, immediately preceding events, and rate of event repetitions that influence humans' ability to predict and perceive sequentially occurring probabilistic events. However, many of these factors are correlated and most earlier studies made little effort to disentangle their confounding effects. I will present a series of human behavioral experiments, in which we systematically inspected the separate and joint effects of these factors within a simple visual perceptual paradigm. We found that, rather than simply balancing past and present statistics, the best model describing human performance is probabilistic and it assumes a parallel working of several factors: a) reliance on prior statistical knowledge of the sequence as a function of stimulus uncertainty, b) a "regression to the mean" kind of effect that could reflect a general strategy of non-commitment, and c) an independent short-term repetition effect which influences performance asymmetrically

14:30-15:00

You know you can't do that: effects of experience and abruptly imposed movement constraints on sequential estimation of success probability

Holly E. Gerhard¹ and Laurence T. Maloney²

¹Psychology, Stanford University, CA

²Psychology & Neural Science, New York University, NY

In typical sequential judgment tasks, the subject is told the probability of occurrence of one of two possible mutually exclusive outcomes in advance. In many everyday tasks, however, we must somehow estimate the probability of the various outcomes. One possible source of information is our actual success or failure in repeated trials. Another possibility is that we base our estimate in part on a model of how our body works. The evident advantage of the latter is that it can be much less painful than trial and error learning. The evident disadvantage is that reliance on incorrect models can lead to errors in estimating our own capabilities.

In two experiments, we examined human estimation of the probability of success in a repeated motor task. Subjects performed 100 speeded pointing trials on a horizontal touch-screen. The target was a bulls-eye with a small center circle and a larger surround. Before each trial, subjects estimated their probability of hitting the target and their probability of hitting the center circle. They then attempted to hit the target. After every trial they received feedback. We compared human performance to an ideal Bayesian updating model for the first 40 trials. Performance was consistent with Bayesian updating and the gradual accumulation of information in the form of a beta distribution prior.

However, without warning, during trials 41-70, we either fixed their elbow at 90° (Experiment 1) or constrained them to use their non-dominant hand (Experiment 2). This intervention mimics the consequences of unexpected loss of motor function due to injury or stroke. At the 71st trial, we removed the constraint.

We found that – for many subjects – added constraints led to large and persistent underestimation of target-center hit rates even after normal movement was restored. Subjects based their estimates not only on their experience of success and failure but also on an incorrect model of how constraint would affect their performance.

Support: NIH NEI EY019889 and the Alexander v. Humboldt Foundation.

15:00-15:45

FINAL DISCUSSION

17:30-19:00

Optional Guided Tour of Modigliani Art Exhibition, Palazzo Blu, Lungarno Gambacorti, 9

20:00-

Dinner at Bernardo, Piazza San Pietro all'Orto "Odeon",1

Serial Effects Workshop

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